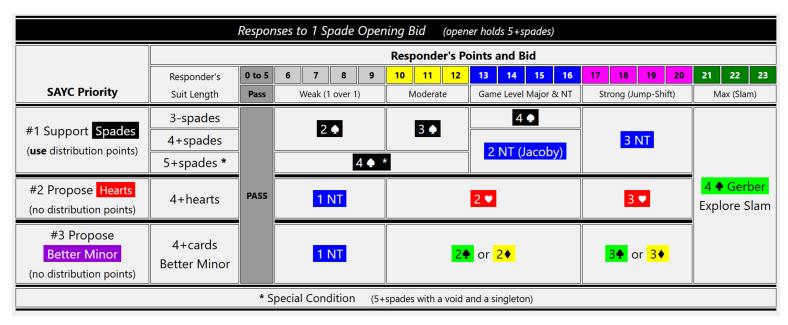
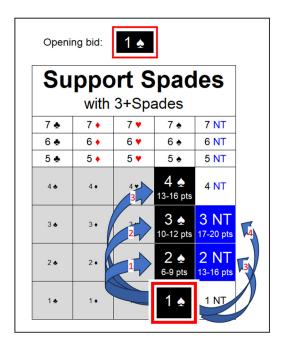
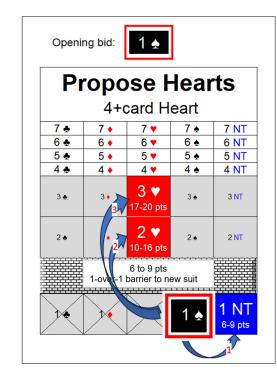
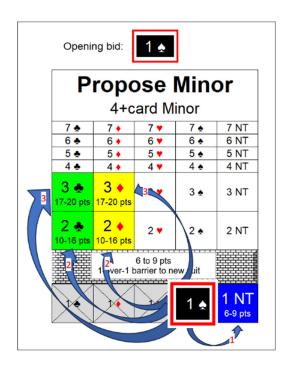
Respond to 1♠ Opening

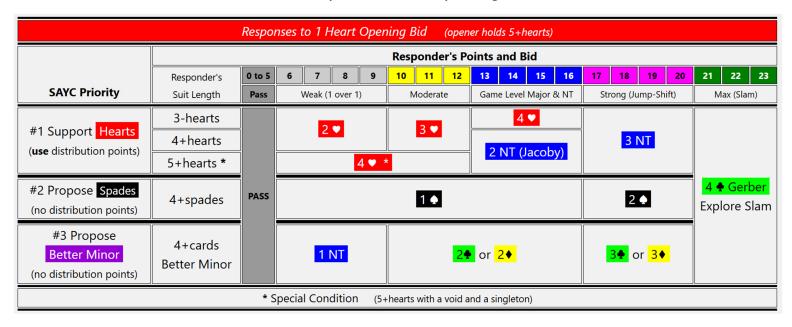


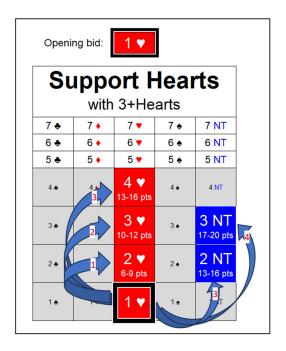


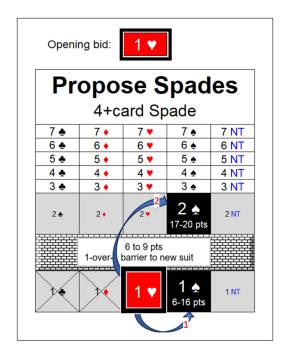


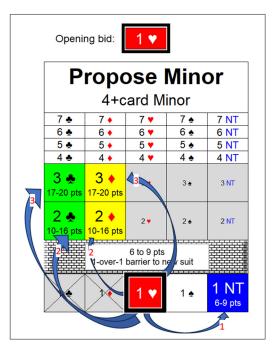


Respond to 1♥ Opening



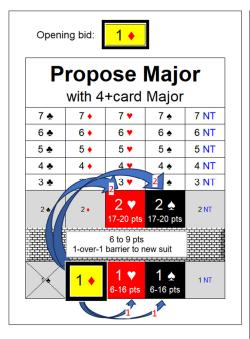


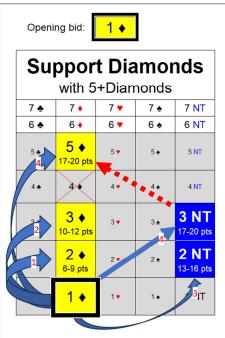


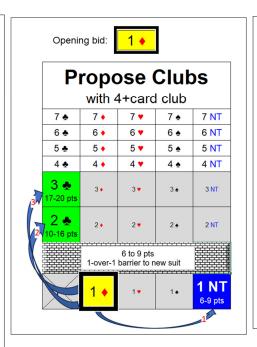


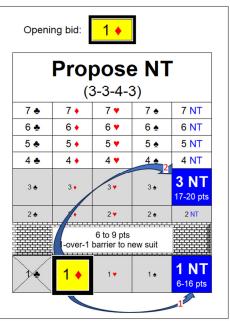
Respond to 1♦ Opening

Responses to 1 Diamond Opening Bid (opener bid Better Minor with 3+diamonds)																					
	Responder's Points and Bid																				
SAYC Priority	Responder's Suit Length	0 to 5 Pass		7 Veak (1	8 over 1	9	10 11 12 Moderate			13 14 15 16 Game Level Major & NT			17 18 19 20 Strong (Jump-Shift)				21 22 23 Max (Slam)				
#1 Propose Major Suit (no distribution points)	4+card Major		1 ∨ or 1 ♦											2	2 v (or <mark>2 (</mark>					
Support Diamonds (use distribution points)	5+ Diamonds	PASS		2	*			3 ♦		2 NT					5 ♦ or 3 NT				4 ♣ Gerbei		
Propose Clubs (no distribution points)	4+ Clubs		1 NT 2 💠									3	•	Exp	Explore Slam						
Propose NT (no distribution points)	(3-3-4-3)		1 NT												3	NT					
		Minin	num P	ART	NERS	НІР	Point	s (as	sume (opener	has	12 HCPs)								









Respond to 1♣ Opening

Responses to 1 Club Opening Bid (opener Better Minor with 3+clubs)																				
	Responder's Points and Bid																			
	Responder's	0 to 5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
SAYC Priority	Suit Length	Pass	We)	ı	Moderate			Game Level Major & NT				Strong (Jump-Shift)				Max (Slam)			
#1 Propose Major Suit (no distribution points)	4+card Major		1 ♥ or 1 ♦												2 V	or 2 (
Support Clubs (use distribution points)	5+ Clubs	PASS		2 🛧 2 NT									5 • or 3 NT				4	4 ♣ Gerber		
Propose Diamonds (no distribution points)	4+ Diamonds		1 ◆											2	*	Exp	Explore Slam			
Propose NT (no distribution points)	(3-3-3-4)		1 NT												3	NT				
		Minin	num P /	ARTN	ERS	НІР	Point	s (as	sume	opener	has 1	2 HCPs)								

