

Priority A: Open 5+card Major Suit

Opening Bids in Spades

Length of Spade Suit	Opener's HCPs and Bid															
	0 to 7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22+
	Pass	Weak Hand (Weak Openings)			Minimum Hand			Medium Hand			Strong Hand			Max		
5+ Spades	PASS	PASS			1♠						1♠ or 2♣ (w 9 quick tricks)			2♣		
exactly 6 Spades *		2♠* (Weak 2's)														
exactly 7 Spades *		3♠* (Preempt 3)														
8+ Spades *		4♠* (Weak 4's)														
* Special Condition - must have at least 5 HCPs in the spade suit																

Opening Bids in Hearts

Length of Heart Suit	Opener's HCPs and Bid															
	0 to 7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22+
	Pass	Weak Hand (Weak Openings)			Minimum Hand			Medium Hand			Strong Hand			Max		
5 Hearts	PASS	PASS			1♥						1♥ or 2♣ (w 9 quick tricks)			2♣		
exactly 6 Hearts *		2♥* (Weak 2's)														
exactly 7 Hearts *		3♥* (Preempt 3)														
8+ Hearts *		4♥* (Weak 4's)														
* Special Condition - must have at least 5 HCPs in the heart suit																

Priority B: Open **1 NT**

3 criteria:

- 1) NO 5+card Major Suit
- 2) Exactly 15-17 HCPs
- 3) Balanced (no voids, no singletons, only 1 or zero doubletons)

Opening NT	Opener's Point Count (HCPs only) and Bid																
	0 to 11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
	Pass	Minimum Hand			Medium Hand			Strong Hand			Maximum Hand						
Opener's Shape <i>(BALANCED hand)</i>	PASS	1 ♣ or 1 ♦			1 NT			1 ♣ or 1 ♦			2 NT			2 ♣		3 NT	

Priority C: Open Better Minor Suit

Criteria:

Cannot open a 5+card major

Cannot open 1NT

Opening Bids in Diamonds

Length of Diamond Suit	Opener's HCPs and Bid															
	0 to 7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22+
	Pass	Weak Hand (Weak Openings)				Minimum Hand			Medium Hand			Strong Hand			Max	
3+ Diamonds	PASS	PASS				1♦						1♦			2♣	
exactly 6 Diamonds *		2♦* (Weak 2's)										2♣ (w 10 quick tricks)				
exactly 7+ Diamonds *		3♦* (Preempt 3)														
8+ Diamonds		PASS														

* Special Condition - must have at least 5 HCPs in the diamond suit

Opening Bids in Clubs

Length of Club Suit	Opener's HCPs and Bid															
	0 to 7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22+
	Pass	Weak Hand (Weak Openings)				Minimum Hand			Medium Hand			Strong Hand			Max	
3+ Clubs	PASS	PASS				1♣						1♣ or			2♣	
exactly 6 Clubs		PASS										2♣ (10 quick tricks)				
exactly 7 Clubs *		3♣* (Preempt 3)														
8+ Clubs		PASS														

* Special Condition - must have at least 5 HCPs in the club suit